

King-Devick Concussion Screening Test Score Sheet - Version 2

Subject Name/ID Number: Subject's Baseline Time: Team/Sport:		Baseline Date:	
Team/Sport:		Glasses/Contacts:	
	Scoring King-Devick Test		
nen testing, start the timer when the sub ads the last number on the test card. Co I stop the timer when the subject reads time between completing individual test	ontinue timing when the subject read the last number on the test card. R	ds the first number on the second test epeat for third test card. Do not include	
Answer Key Test Card I	Answer Key Test Card II	Answer Key Test Card III	
6-7-4-2-5	7-0-1-8-4	1-9-7-4-8	
6-0-5-7-9	8-2-0-7-9	8-6-4-2-7	
4-0-8-2-3	7 – 5 – 6 – 2 – 9	7 – 3 – 9 – 6 – 5	
5-3-6-8-7	8-4-3-6-1	2-9-3-7-2	
1-8-3-0-6	5-1-0-7-4	5-1-7-6-2	
3-1-4-8-5	1-3-0-2-6	9-4-0-2-8 1-9-7-8-0	
4-2-7-8-5 3-7-4-8-1	8-3-5-6-0 0-7-5-6-7	3-8-5-3-6	
3-7-4-0-1	0-7-3-0-7	3-8-3-3-0	
	shing A King-Devick Test B		
n establishing a Subject's initial Baseline Time, administer the King-Devick Test twice using the scoring instruc above. Use the fastest Baseline Total Time without errors of the two attempts below.*			
	Baseline Attempt Time #2	*Subject's Baseline Time	
Baseline Attempt Time #1	Dassinio / atompt 1 mio #2		
	-	Total Time:	
Total Time:	Total Time:	Total Time: Total Errors:	
·	-	Total Time: Total Errors: Tester Initials:	
Total Time: Total Errors: Tester Initials:	Total Time:	Total Errors: Tester Initials:	
Total Time: Total Errors: Tester Initials: Testin	Total Time: Total Errors: Tester Initials:	Total Errors: Tester Initials:	
Total Time: Total Errors: Tester Initials: Testin When testing after a sure of the subject performs SLOWER for the subject performs S	Total Time: Total Errors: Tester Initials: g After A Suspected Head 1 spected head trauma, the test show than his/her baseline or has INCREA	Total Errors: Tester Initials: Trauma Id be administered once. ASED errors, the subject should be	
Total Time: Total Errors: Tester Initials: When testing after a su If the subject performs SLOWER to removed-from-play and	Total Time: Total Errors: Tester Initials: g After A Suspected Head Talespected head trauma, the test show than his/her baseline or has INCREA referred to a health care professional	Total Errors: Tester Initials: Trauma Id be administered once. ASED errors, the subject should be all for additional evaluation.	
Total Time: Total Errors: Tester Initials: When testing after a su If the subject performs SLOWER to removed-from-play and	Total Time: Total Errors: Tester Initials: g After A Suspected Head 1 spected head trauma, the test show than his/her baseline or has INCREA	Total Errors: Tester Initials: Trauma Id be administered once. ASED errors, the subject should be all for additional evaluation.	
Total Time: Total Errors: Tester Initials: When testing after a sure of the subject performs SLOWER for removed-from-play and lf the subject performs FASTER	Total Time: Total Errors: Tester Initials: g After A Suspected Head I spected head trauma, the test show than his/her baseline or has INCREA referred to a health care professional than his/her baseline WITHOUT er the subject's new Baseline Time.	Total Errors: Tester Initials: Trauma Id be administered once. ASED errors, the subject should be all for additional evaluation. Trors, the Total Time will become	
Total Time: Total Errors: Tester Initials: When testing after a sure of the subject performs SLOWER for removed-from-play and lf the subject performs FASTER Date: Total Time:	Total Time: Total Errors: Tester Initials: g After A Suspected Head Tappected head trauma, the test show than his/her baseline or has INCREA referred to a health care professional than his/her baseline WITHOUT er the subject's new Baseline Time. Date: Total Time:	Total Errors: Tester Initials: Tauma Id be administered once. ASED errors, the subject should be all for additional evaluation. Trors, the Total Time will become Date: Total Time:	
Total Time: Total Errors: Tester Initials: Testin When testing after a su If the subject performs SLOWER to removed-from-play and lif the subject performs FASTER Date: Total Time: Total Errors:	Total Time: Total Errors: Tester Initials: g After A Suspected Head Taspected head trauma, the test show than his/her baseline or has INCREATE than his/her baseline WITHOUT er the subject's new Baseline Time. Date: Total Time: Total Errors:	Total Errors: Tester Initials: Tester Initials: Tauma Id be administered once. ASED errors, the subject should be all for additional evaluation. Trors, the Total Time will become Date: Total Time: Total Errors:	
Total Time: Total Errors: Tester Initials: When testing after a sure of the subject performs SLOWER for removed-from-play and lf the subject performs FASTER Date: Total Time:	Total Time: Total Errors: Tester Initials: g After A Suspected Head Tappected head trauma, the test show than his/her baseline or has INCREA referred to a health care professional than his/her baseline WITHOUT er the subject's new Baseline Time. Date: Total Time:	Total Errors: Tester Initials: Tauma Id be administered once. ASED errors, the subject should be all for additional evaluation. Trors, the Total Time will become Date: Total Time:	

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King-Devick Concussion Screening Test Score Sheet - Version 1

Sı	Subject Name/ID Number:		Date of Birth:		
Sı	Subject's Baseline Time:		Baseline Date:		
	Team/Sport:		Glasses/Contacts:		
	sam/3port		Glasses/Colliacts		
	Scoring King-Devick Test				
reads and st	s the last number on the test card. Co top the timer when the subject reads	opject reads the first number on the te ontinue timing when the subject read the last number on the test card. R	est card and stop the timer when the subje ds the first number on the second test can depeat for third test card. Do not include th ng time for all three test cards combined.		
	Answer Key Test Card I	Answer Key Test Card II	Answer Key Test Card III		
	2-5-8-0-7	3-7-5-9-0	5-4-1-8-0		
	3-7-9-4-6	2-5-7-4-6	4-6-3-5-9		
	5-3-1-6-4	1-4-7-6-3	7-5-4-2-7		
	7-9-7-3-5	7-9-3-9-0	3-2-6-9-4		
	1-5-4-9-2	4-5-2-1-7	1-4-5-1-3		
	6-5-5-7-3 3-1-8-6-4	5-3-7-4-8 7-4-6-5-2	9-3-4-8-5 5-1-6-3-1		
	5-1-6-6-4	9-0-2-3-6	4-3-5-2-7		
	3-3-7-3-2	3-0-2-3-0	4-3-3-2-1		
	Establishing A King-Devick Test Baseline				
When establishing a Subject's initial Baseline Time, administer the King-Devick Test twice using the scoring instruction above. Use the fastest Baseline Total Time without errors of the two attempts below.*					
	Baseline Attempt Time #1	Baseline Attempt Time #2	*Subject's Baseline Time		
	Total Time:	Total Time:	Total Time:		
	Total Errors:	Total Errors:	Total Errors:		
	Tester Initials:	Tester Initials:	Tester Initials:		
	Testing After A Suspected Head Trauma				
	When testing after a su	ispected head trauma, the test shou	ld be administered once.		
	If the subject performs <u>SLOWER</u> than his/her baseline or has <u>INCREASED</u> errors, the subject should be removed-from-play and referred to a health care professional for additional evaluation. If the subject performs <u>FASTER</u> than his/her baseline <u>WITHOUT</u> errors, the Total Time will become the subject's new Baseline Time.				
	Date:	Date:	Date:		
	Total Time:	Date: Total Time:	Total Time:		
	Total Errors:	Total Errors:	Total Errors:		
	Tester Initials:	Tester Initials:	Tester Initials:		
	Comments:	Comments:	Comments:		

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